Scouts
Derbyshire

network

Derbyshire Archaeology Badge

Network Resource Book

Contents

Requirements

1. Think about what you perceive archaeology to be and compare it to other people's understanding of the subject
2. Think about one of the following questions and discuss it among other Network members:
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   c. Should objects in museums be returned to their country of origin?
   d. Why is it important to protect archaeological sites?
3. Help deliver the Derbyshire Archaeology Badge to a younger section
4. Choose one of these options:
   a. Take an active part in an archaeological excavation in Derbyshire for a week
   b. Volunteer at a museum or archaeological site in Derbyshire for 20 hours
   c. Raise awareness of archaeology within Derbyshire, whether it is among the Scouting community or outside, and focus on one of the following themes
      i. Sustainability
      ii. Environment
      iii. Education

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Breakdown

1. Think about what you perceive archaeology to be and compare it to other people's understanding of the subject

Look back at the Scout and Explorer Derbyshire Archaeology Badges. If the Network member has completed either of these, how has their opinion of the subject changed? If they have not, they should use Requirement 1 from the Explorer Badge to help them gain a greater understanding of the subject. Network members should also familiarise themselves with two of the following theories:

Processual Archaeology, Post-Processual Archaeology, Post-Colonial Archaeology, Feminist Archaeology, Cultural-Historical Archaeology

Network members should then discuss their opinions of the subject and also the greater role archaeology may have in informing our response to world issues such as climate change, migration and cultural identity.

This requirement could be completed alongside requirement 2

2. Think about one of the following questions and discuss it among other Network members:

(Talking points have been provided for each question)

a. Should we dig up archaeological sites?

Is archaeology more destructive than productive?
How do we know when to stop digging?
When have we fully recorded the past of a site?
What are some examples of an archaeological site that should not be excavated?

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b. Can archaeology represent everyone in the past?

Is it possible to collect everyone's stories from the past?

Should the community be engaged in excavation?

Does diversity need to be a key focus within the archaeological community?

How is archaeology, rather than history, helpful when trying to understand multiple perspectives in the past?

c. Should objects in museums be returned to their country of origin?

What is the meaning of repatriation and why is it important?

Why might a group request that an object to be repatriated to or for them?

To whom does an object belong - the person who found it, the community who made it, the country in which it was found?

Who should make decisions about repatriation?

d. Why is it important to protect archaeological sites?

For whom are we protecting archaeological sites – academics, descendants, tourists?

What can we gain from visiting archaeological sites that cannot be gained from reading about them in a book?

Imagine that a developer wants to build a new shopping centre over an archaeological site. List the advantages and disadvantages of building over an archaeological site?

How can we, as amateur archaeologists, protect archaeological sites?

This requirement could be completed alongside requirement 1

3. Help deliver the Derbyshire Archaeology Badge to a younger section

It would be preferable for the Network member to deliver the entire badge to a younger section. However, if this is not possible, they should deliver at least six separate activities to help a younger section or other Network members to gain the Derbyshire Archaeology badge.

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4. Choose one of these options:

a. Take an active part in an archaeological excavation in Derbyshire for a week

If the Network member is unable to take part on consecutive days, this requirement can be done on separate occasions and at different excavations if necessary.

On the excavation, they should experience/learn six of the following skills:

Skill list from Requirement 5a of the Explorer Derbyshire Archaeology badge

- use of hand tools
- artefact recovery
- recording – context sheet

- stratigraphic excavation
- site photography
- surveying

Skills list for Network

- use of large hand tools (spade, shovel, mattock, hoe)
- dumpy level and staff
- artefacts recording & finds processing
- section drawing
- site safety
- field walking

See the Excavations Information Sheet to find out more about visiting an excavation, or email the Archaeology Team – we are always happy to help.

If the Network member has completed Requirement 5a from the Explorer Derbyshire Archaeology badge, they only need to focus on three skills but these must be from the Network skills list.

If the Network member did not complete Requirement 5a from the Explorer Derbyshire Archaeology badge, three of the skills can be chosen from the Explorer skills list and the other three from the Network skills list.

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b. Volunteer at a museum or archaeological site in Derbyshire for 20 hours

The volunteering can be done over as long or short a period of time as the Network member wishes. It can be completed at more than one museum or site. For example, the Network member could complete 10 hours at a museum and 10 hours at an archaeological site.

Within the 20 hours, the Network member should take part in or carry out some sort of outreach activity with members of the public or other members of Scouting, for example, an open day at a site or museum.

If it is not possible to complete Requirement 4a or 4b in Derbyshire, they can be completed in another county.

c. Raise awareness of archaeology within Derbyshire, whether it is among the Scouting community or outside, and focus on one of the following themes
   i. Sustainability
   ii. Environment
   iii. Education

One of these themes should be the main focus, but the Network member can include two or all three of the themes if they so wish.

As with Requirement 4b, the Network member should spend at least 20 hours on this requirement.

This requirement covers a broad range of opportunities allowing the Network member to carry out a project of their own choosing or creation.

Example activities:

- run an open day for an archaeological site in Derbyshire
- help to create an exhibit at a local museum attracting an audience which doesn't usually visit
- lead or help with a project aiming to protect a local site
- lead or help to create an educational programme

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Places to Visit

A map has been created showing over 100 archaeological sites in Derbyshire. It also includes museums and the Scout Activity Centres situated within the county. Each site has a useful link containing all the information you will need in regards to the site and a visit.

<div align="center">

https://bit.ly/32ZR4Cx

</div>

This map will be updated regularly to show more and more sites.
If you think we have missed any interesting sites, please email:
archaeology@derbyshirescouts.org

Badge Linkup

Requirement	Awards
1	
2	
3	Wood Badge
4a	Queen Scout, DofE Residential
4b	Diamond, DofE Volunteering
4c	Diamond, Queen Scout, SOWA

This table contains recommendations to help leaders link activities carried out for the Derbyshire Archaeology Badge to other Network award requirements. They are just suggestions and leaders should use their discretion when deciding whether requirements have been completed.

Badge Behaviours

We have created a document to help provide guidance on some dos and don'ts within archaeology: https://bit.ly/3jgiOKr
The person leading any of the activities should familiarise themselves and the young people with the document before proceeding with an activity.

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Treasure Law

All leaders should familiarise themselves with the Treasure Law in the event of a young person finding an object, whether during a Scouting activity or not.

https://www.gov.uk/treasure

In summary, if an item of treasure is found it must be reported to the Derbyshire Finds Liaison Officer within 14 days of finding it. Follow the link to find the contact details of the current officer for Derbyshire:

https://finds.org.uk/counties/derbyshire/team/

In most cases, Treasure denotes metallic objects but it is important to check if you are unsure.

Beyond the Badge

The Network member has now completed the highest level of the Derbyshire Archaeology Badge. However, there are still options beyond the badge to help further their interest.

Future Ideas:

- complete any badge activities not completed first time round
- continue to help younger sections complete their Derbyshire Archaeology Badge
- join your local historical society
- volunteer at a museum or archaeological site
- volunteer with the Young Archaeologists' Club
- study Archaeology at university

Safety

The person leading the badge and activities should make sure they have created a reasonable risk assessment before carrying out any activity. We have provided some safety considerations with the activity sheets that can aid with the risk assessment.

Excavations or Sites: The organisation/company leading the excavation or managing the site may be able to provide you with their risk assessment or if not, provide guidance on preparing one for your visit.

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FAQ's

How can I get help with the badge?
The Derbyshire Scout Archaeology Team are always happy to help with any problems, just email: archaeology@derbyshirescouts.org

Who can complete the badge?
Five different badges have been created, one for each of the sections, Beavers through to Network.

Can I run this activity with no experience in archaeology?
No experience or knowledge needed! No prior experience within the field of archaeology is expected, and we have tried to make it as easy as possible for you to run the activities.

Where can I find resources and activity ideas?
We have lots of activity ideas and resources available to help you deliver and complete the badge. Just follow the link then click 'Activities' → 'Archaeology'
https://www.derbyshirescouts.org/downloads/

How can I make the badge more accessible?
As with all Scout activities, we want everyone to be able to take part in this badge. We have provided accessibility options for all our own activity sheets. Feel free to make further reasonable adjustments to allow the activity or requirement to be accessible and inclusive to all.

Where can I find the meaning of a word?
The Derbyshire Archaeology Badge Glossary includes archaeological terms mentioned in the requirements. The definitions have been worded to suit all age groups participating in the badge. If you are unsure of the meaning of any word, please use the Glossary.

How can I get hold of the badge?
To get hold of a badge please email archaeology@derbyshirescouts.org The badges are £1.50 each for Derbyshire Scouts (£2 for non-Derbyshire Scouts).

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Where does the badge go on the uniform?

The Derbyshire Archaeological Badge is an occasional badge and therefore can be placed above the left breast pocket. If you are Scout from outside of Derbyshire you must have your county commissioner's permission before wearing the badge on the uniform.

Is there a Derbyshire Archaeology SASU?

Yes, there most certainly is and we are here to help you with all things Archaeology. We run projects during all major holidays and offer 'Introduction to Archaeology' sessions for a small fee to help fund resources.

Are you on social media?

Yes. We are not cool enough for TikTok just yet, but can be found on:

Twitter: @DerbyScoutArch

Facebook: @DerbyScoutArch

Instagram: @derbyshirescoutarchaeology

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