



**Scouts**   
Derbyshire

**SCOUTS**

# Derbyshire Archaeology Badge

## Scouts Resource Book

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## Requirements

1. Understand what archaeology is
  - a. Think of three reasons for studying archaeology and compare it with what other Scouts think
2. Come up with your own list of Badge Behaviours for the following activities, then compare it to the Derbyshire Archaeology Badge Behaviours
  - a. Out and About, Excavations and Thinking of Others
3. Complete two of the following three activities:
  - a. What We Leave Behind
  - b. Preservation Predictions
  - c. Discover the use of three artefacts, each from a different time period and compare them to items you may use; these could be from a museum, book or the internet
4. Choose one of the following options:
  - a. Take part in an archaeological excavation in Derbyshire for a day
  - b. Visit an archaeological site in Derbyshire and present your findings to other people.

# Breakdown

## 1. Understand what archaeology is

### a. Think of three reasons for studying archaeology and compare it with what other Scouts think

To complete the first part of this requirement the Scouts could come up with their own definitions for archaeology and become familiar with some different disciplines within archaeology. This is an open-ended requirement as we want to provide the Scouts with the freedom to discover the subject and learn about what interests them.

- We love to define Archaeology as Things · People · Past: because it is all about THINGS related to PEOPLE in the PAST

The second part of this requirement helps to provide a little structure for you to start a discussion about archaeology. Some reasons may be:

- to understand how people may have lived in the past
- to identify long term trends, such as climate change
- to identify past environments and climates
- to understand how and why human behaviour has changed over time

Allow the Scouts to use their imagination and come up with creative ideas. After a discussion with other Scouts, they could choose their favourite three reasons.

*This requirement could be completed alongside Requirement 2*

## 2. Come up with your own list of Badge Behaviours for the following activities, then compare it to the Derbyshire Archaeology Badge Behaviours

### a. Out and About b. Excavations c. Thinking of Others

- The person leading the activity should familiarise themselves with the Derbyshire Archaeology Badge Behaviours in advance.
- The Scouts should try to come up with a list of at least two different Badge Behaviours per activity. This could be done as individuals or in patrols.

- Once completed, they should consider the list of Badge Behaviours provided. They should look to see if any of their ideas match behaviours listed and note others that they may not have thought of.

If some of their behaviours are not on the list it does not mean they are wrong; allow the Scouts to use their imagination and think of multiple different situations.

*This Requirement could be completed alongside Requirement 1*

### **3. Complete two of the following three activities:**

#### **a. What We Leave Behind**

See Activity Sheet

#### **b. Preservation Predictions**

See Activity Sheet

#### **c. Discover the use of three artefacts, each from a different time period and compare them to items you may use; these could be from a museum, book or the internet**

The aim of this requirement is to interpret objects.

For activity c., the Scout should choose three artefacts that they find interesting and try to figure out what they were used for, before researching their use.

The Scout should then find a modern-day object which has the same use.

- What are the differences and/or similarities?
- Is one more efficient than the other?
- Do they both have the same use, and has one got additional uses?

Wonders of the Peak is a great resource for discovering artefacts which have been found in Derbyshire:

<https://www.wondersofthepeak.org.uk/>

*If the Scout completed this activity whilst completing the Cub Archaeology Badge, encourage them to choose three different artefacts.*

#### 4. Choose one of these options:

##### a. Take part in an archaeological excavation in Derbyshire for a day

The Scout should aim to take part in an excavation for at least six hours. This can be completed on separate occasions if necessary.

Surveying can also count towards the six hours if there is no opportunity to take part in an excavation.

On the excavation they should experience/learn two of the following skills:

- Using hand tools
- stratigraphic excavation
- context sheets/recording
- site photography
- artefact recovery/recording

*See the Excavations Information Sheet to find out more about visiting an excavation or email the Archaeology Team; we are always happy to help.*

##### b. Visit an archaeological site in Derbyshire and present your findings to other people

When arriving at the site, the person leading the visit should ask the Scouts what they find interesting and what they want to find out.

The person leading the visit should also prompt the Scouts to remember or write down anything they want to include in their presentation, but this should not distract them from enjoying and exploring the site.

Things they could consider:

- How old is the site?
- What may have not survived and why do you think it didn't survive?  
Think about structures and/or materials.
- Do you think the environment has changed? How might the flora and fauna have changed?  
What do you think the site may have been used for? Was it somewhere that people lived or farmed, or a ritual site?
- What has been found here? How could these finds help reconstruct what the site used to look like?

Scouts can give their presentation to other Scouts or to others not involved in Scouting. The aim is to give Scouts experience in presenting and conveying information that they have learnt. If the whole group visited the site, each patrol

could give a presentation on something they found interesting. Otherwise, the individual Scout could give a presentation to the rest of the group.

*See Places to Visit for a link to our map with over 100 archaeological sites that you can visit*

We appreciate that not all young people can visit an excavation or site. All badges are awarded at the leader's discretion and we are happy for the young people to complete Requirement 4 through whatever method is accessible. Some ideas could be via an online site tour, a visit to a museum, or reading about a site.

# Places to Visit

A map has been created showing over 100 archaeological sites in Derbyshire. It also includes museums and the Scout Activity Centres situated within the county. Each site has a useful link containing all the information you will need in regards to the site and a visit.

<https://bit.ly/32ZR4Cx>

This map will be updated regularly to show more and more sites.

If you think we have missed any interesting sites, please email:

[archaeology@derbyshirescouts.org](mailto:archaeology@derbyshirescouts.org)

# Badge Link-up

| Requirement | Activity Badge  | Challenge Badge                                 | Stages Badges                      |
|-------------|---|---|------------------------------------|
| <b>1</b>    | Librarian, Writer   |   | Digital Citizen                    |
| <b>2</b>    | Writer  | Teamwork  |                                    |
| <b>3a</b>   | Writer  |   |                                    |
| <b>3b</b>   | Scientist   |   |                                    |
| <b>3c</b>   | Hobbies, Librarian, Local Knowledge, Photographer   |   |                                    |
| <b>4a</b>   | Camper, Environmental Conservation, Local Knowledge, Media Relations & Marketing, Photographer                                      | World, Outdoor, Personal, Teamwork              | Nights Away                        |
| <b>4b</b>   | Camper, Environmental Conservation, Geocaching, Hill Walker, Local Knowledge, Media Relations & Marketing, Naturalist, Photographer | World, Outdoor, Personal, Team Leader, Teamwork | Nights Away, Hikes Away, Navigator |

This table contains recommendations to help leaders link activities carried out for the Derbyshire Archaeology Badge to other Scout badge requirements. They are just suggestions and leaders should use their discretion when deciding whether requirements have been completed.

# Badge Behaviours

We have created a document to help provide guidance on some dos and don'ts within archaeology: <https://bit.ly/3jgiOKr>

The person leading any of the activities should familiarise themselves and the young people with the document before proceeding with an activity.

# Treasure Law

All leaders should familiarise themselves with the Treasure Law in the event of a young person finding an object, whether during a Scouting activity or not.

<https://www.gov.uk/treasure>

In summary, if an item of treasure is found it must be reported to the Derbyshire Finds Liaison Officer within 14 days of finding it. Follow the link to find the contact details of the current officer for Derbyshire:

<https://finds.org.uk/counties/derbyshire/team/>

*In most cases, Treasure denotes metallic objects but it is important to check if you are unsure.*

# Beyond the Badge

If this badge has ignited an interest in archaeology for the Scout, then there are many opportunities to further that interest.

Most obviously, when they join Explorers, they can then complete the Explorers Derbyshire Archaeology badge.

They could also have a go at any of the alternative activities for the badge that they didn't do first time round.

Another way for them to explore more archaeology is to join their local Young Archaeologists' Club. <https://www.yac-uk.org/join-a-club>

# Safety

The person leading the badge and activities should make sure they have created a reasonable risk assessment before carrying out any activity. We have provided some safety considerations with the activity sheets that can aid with the risk assessment.

Excavations or Sites: The organisation/company leading the excavation or managing the site may be able to provide you with their risk assessment or if not, provide guidance on preparing one for your visit.



# FAQ's

## **How can I get help with the badge?**

The Derbyshire Scout Archaeology Team are always happy to help with any problems, just email: [archaeology@derbyshirescouts.org](mailto:archaeology@derbyshirescouts.org)

## **Who can complete the badge?**

Five different badges have been created, one for each of the sections, Beavers through to Network.

## **Can I run this activity with no experience in archaeology?**

No experience or knowledge needed! No prior experience within the field of archaeology is expected, and we have tried to make it as easy as possible for you to run the activities.

## **Where can I find resources and activity ideas?**

We have lots of activity ideas and resources available to help you deliver and complete the badge. Just follow the link then click 'Activities' → 'Archaeology' <https://www.derbyshirescouts.org/downloads/>

## **How can I make the badge more accessible?**

As with all Scout activities, we want everyone to be able to take part in this badge. We have provided accessibility options for all our own activity sheets. Feel free to make further reasonable adjustments to allow the activity or requirement to be accessible and inclusive to all.

## **Where can I find the meaning of a word?**

The Derbyshire Archaeology Badge Glossary includes archaeological terms mentioned in the requirements. The definitions have been worded to suit all age groups participating in the badge. If you are unsure of the meaning of any word, please use the Glossary.

## **How can I get hold of the badge?**

To get hold of a badge please email [archaeology@derbyshirescouts.org](mailto:archaeology@derbyshirescouts.org) The badges are £1.50 each for Derbyshire Scouts (£2 for non-Derbyshire Scouts).

### **Where does the badge go on the uniform?**

The Derbyshire Archaeological Badge is an occasional badge and therefore can be placed above the left breast pocket. If you are Scout from outside of Derbyshire you must have your county commissioner's permission before wearing the badge on the uniform.

### **Is there a Derbyshire Archaeology SASU?**

Yes, there most certainly is and we are here to help you with all things Archaeology. We run projects during all major holidays and offer 'Introduction to Archaeology' sessions for a small fee to help fund resources.

### **Are you on social media?**

Yes. We are not cool enough for TikTok just yet, but can be found on:

Twitter: @DerbyScoutArch

Facebook: @DerbyScoutArch

Instagram: @derbyshirescoutarchaeology

**Thanks**



**BUXTON MUSEUM  
AND ART GALLERY**